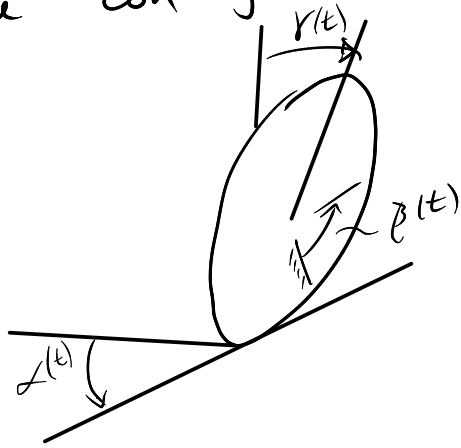


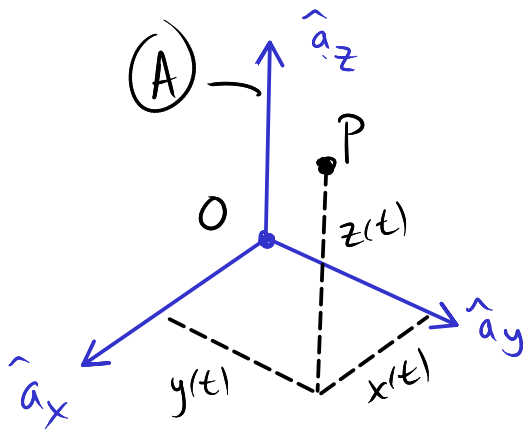
Holonomic Constraints

We've been "configuration variable" to describe the configuration of multibody systems.



$\alpha(t), r(t), \beta(t)$ are configuration variables

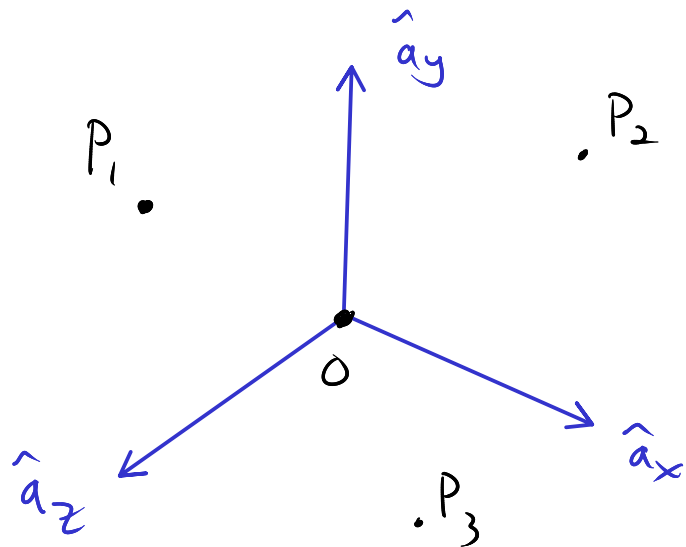
In general each point in 3D space can be described by three configuration variables: 3 Cartesian coordinates.



We can constrain the configuration variables by specifying some of these coordinates.

For example if $z(t)=0$ then the point P would be constrained to motion in the x - y plane. And if $x(t)=y(t)=z(t)=0$ the point P is fully constrained (fixed in A). If we have a collection of V points, then it requires $3V$ constraints to fix all points in Euclidean space.

Take for example 3 points P_1, P_2, P_3 and a point zero O which is in A . not fixed in A



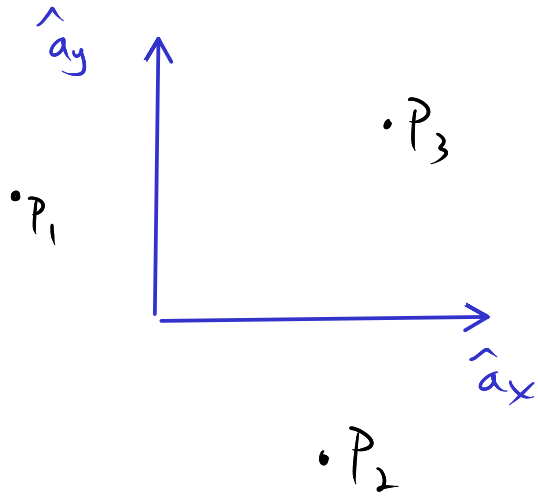
To constrain all points we need $3 \cdot 3 = 9$ constraints.

First, constrain all points to move in a plane (x-y plane):

$$\textcircled{1} \quad \vec{r}^{P_1/O} \cdot \hat{a}_z = 0$$

$$\textcircled{2} \quad \vec{r}^{P_2/O} \cdot \hat{a}_z = 0$$

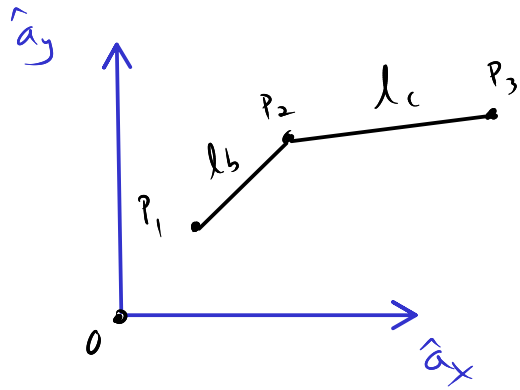
$$\textcircled{3} \quad \vec{r}^{P_3/O} \cdot \hat{a}_z = 0$$



Now constrain points to have a specified distance among some of them.

$$\textcircled{4} \quad \left| \vec{r}^{P_2/P_1} \right| = l_b$$

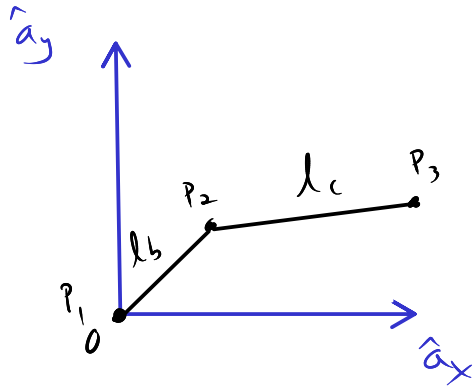
$$\textcircled{5} \quad \left| \vec{r}^{P_3/P_2} \right| = l_c$$



Now constrain P_1 to be fixed in A .

$$\textcircled{6} \quad \vec{r}^{P_1/0} \cdot \hat{a}_x = 0$$

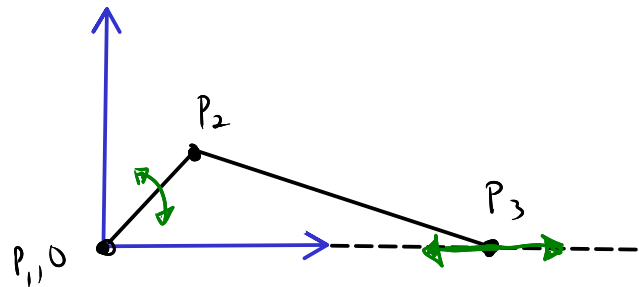
$$\textcircled{7} \quad \vec{r}^{P_1/0} \cdot \hat{a}_y = 0$$



Now constrain point P_3 to have no motion in y direction.

$$\textcircled{8} \quad \vec{r}^{P_3/0} \cdot \hat{a}_y = 0$$

planar
crank-slider
mechanism



Started with $3 \cdot 3 = 9$ cartesian coordinates and
we've introduced $3 + 2 + 2 + 1 = 8$ scalar constraint
equations. We are left with a single independent
coordinate $n = 3N - M$

$$n = 3 \cdot 3 - 8 = 1$$

In general, a set of ν points can be constrained by M constraints leaving $n = 3\nu - M$ independent configuration variables. The constraints take this general form:

These are called holonomic constraints:

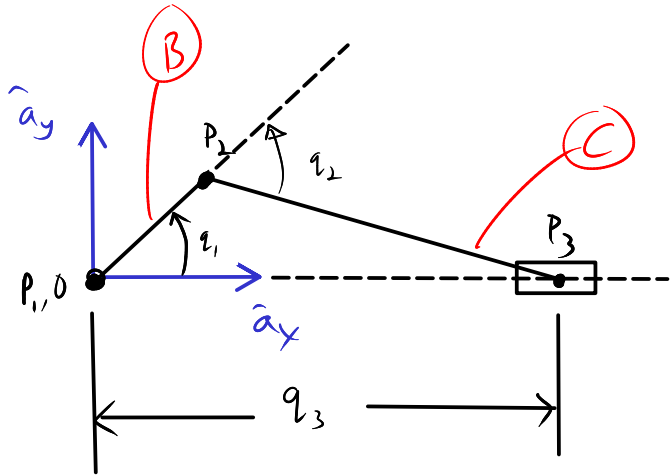
$$\bar{f}_h(x_1, y_1, z_1, \dots, x_\nu, y_\nu, z_\nu, t) = 0 \quad \text{where } \bar{f}_h \in \mathbb{R}^M$$

t (time) can be explicit in the equations. Explicit: rheonomic holonomic con.
Implicit: scleronomic " "



But there is a better way! Most constraints can be implicitly managed if we describe our system initially with the configuration we desire.

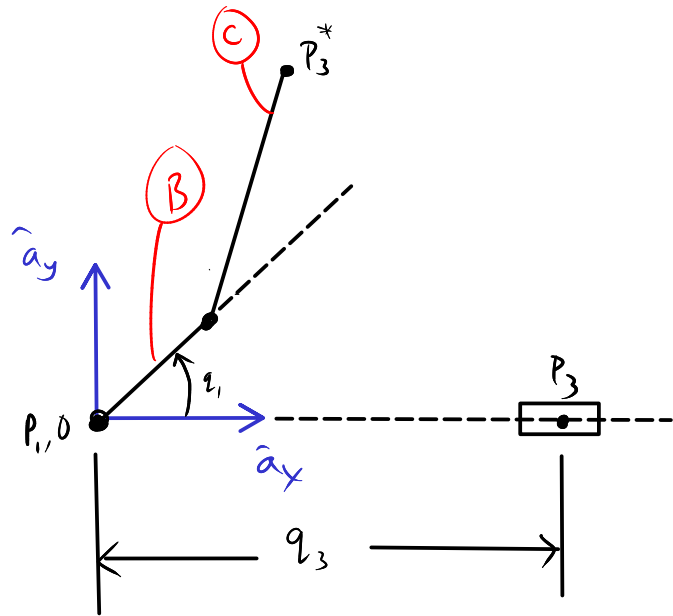
called closed kinematic loop because:



$$\bar{r}^{P_3/P_1} = \bar{r}^{P_2/P_1} + \bar{r}^{P_3/P_2}$$

This equation describes holonomic constraints of this configuration.

N configuration variables, $N=3$



$$\bar{r}^{P_3/P_1} = q_3 \hat{a}_x$$

$$\bar{r}^{P_2/P_1} + \bar{r}^{P_3^*/P_2} = l_b \hat{b}_x + l_c \hat{c}_x$$

$$q_3 \hat{a}_x - l_b \hat{b}_x - l_c \hat{c}_x = 0$$

vector form
of holonomic
constraint

To arrive at 2 holonomic scalar constraints:

$$(q_3 \hat{a}_x - l_b \hat{b}_x - l_c \hat{c}_x) \cdot \hat{a}_x = 0$$

P_3 & P_3^* must have
the same x value

$$(q_3 \hat{a}_x - l_b \hat{b}_x - l_c \hat{c}_x) \cdot \hat{a}_y = 0$$

P_3^* must lie on
x axis

an alternative is to express in B.

$$q_3 \cos q_1 \hat{b}_x - q_3 \sin q_1 \hat{b}_y - l_b \hat{b}_x - l_c \cos q_2 \hat{b}_x - l_c \sin q_2 \hat{b}_y = 0$$

$$\begin{array}{l} \hat{b}_x: \\ \hat{b}_y: \end{array} \boxed{\begin{array}{l} q_3 \cos q_1 - l_b - l_c \cos q_2 = 0 \\ -q_3 \sin q_1 - l_c \sin q_2 = 0 \end{array}}$$

2 scalar holonomic
constraints

We had $N=3$ coordinates (q_1, q_2, q_3) and we
have $M=2$ constraints. That $n=N-M=3-2=1$
independent coordinates.

If we choose q_1 to be independent then q_2 & q_3
would be dependent on q_1 .

$$\bar{f}_h(q_1, q_2, q_3) = 0 \quad \text{where } \bar{f}_h \in \mathbb{R}^2$$

$$\bar{f}_h = \begin{bmatrix} q_3 c_1 - l_b - l c_2 \\ -q_3 s_1 - l s_2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

Note that we only need 2 constraints instead of 8 as before. This is because we choose coordinates q_1, q_2, q_3 and had constraints implicitly defined in our system description. Same conclusion: 1 independent coordinate fully describes the configuration. We can choose q_1, q_2 , OR q_3 .

There exists coordinates $q_1^{(t)}, \dots, q_n^{(t)}$ that are functions of the 3D Cartesian coordinates that uniquely describe the configuration of the system. These n coordinates are independent coordinates that minimize the number of constraints needed to describe the system. These n coordinates are generalized coordinates.

For the crank slider, if we select q_1 as the independent coordinate, then q_1 is our generalized coordinate. And q_2 and q_3 are not G.C.s!

